

# Glossary

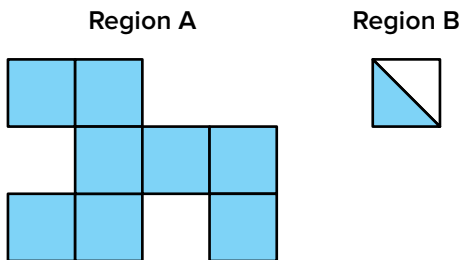
## A

**absolute value** The absolute value of a number is its distance from 0 on the number line.

**area** Area is the number of square units that cover a two-dimensional region, without any gaps or overlaps.

For example, the area of region A is 8 square units.

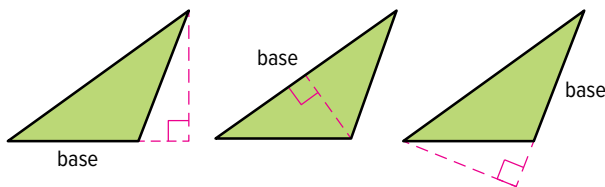
The area of the shaded region of B is  $\frac{1}{2}$  square unit.



**average** The average is another name for the mean of a data set.

## B

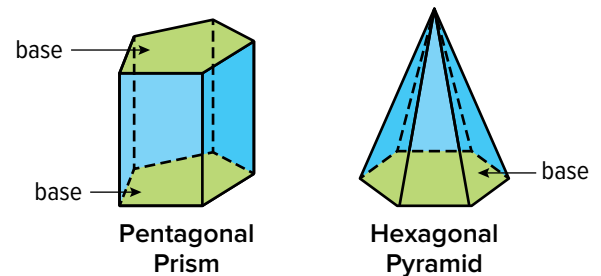
**base (of a parallelogram or triangle)** We can choose any side of a parallelogram or triangle to be the shape's base. Sometimes we use the word base to refer to the length of this side.



**base (of a prism or pyramid)** The word *base* can also refer to a face of a polyhedron.

A prism has two identical bases that are parallel. A pyramid has one base.

A prism or pyramid is named for the shape of its base.



**box plot** A box plot is a way to represent data on a number line. The data is divided into four sections. The sides of the box represent the first and third quartiles. A line inside the box represents the median. Lines outside the box connect to the minimum and maximum values.

## C

**categorical data** A set of categorical data has values that are words instead of numbers.

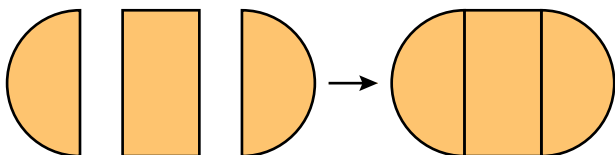
**center** The center of a set of numerical data is a value in the middle of the distribution. It represents a typical value for the data set.

**coefficient** A coefficient is a number that is multiplied by a variable.

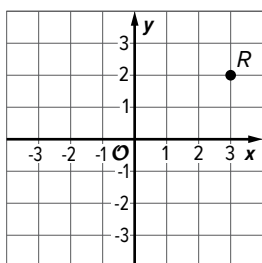
**common factor** A common factor of two numbers is a number that divides evenly into both numbers. For example, 5 is a common factor of 15 and 20, because  $15 \div 5 = 3$  and  $20 \div 5 = 4$ . Both of the quotients, 3 and 4, are whole numbers.

**common multiple** A common multiple of two numbers is a product you can get by multiplying each of the two numbers by some whole number. For example, 30 is a common multiple of 3 and 5, because  $3 \cdot 10 = 30$  and  $5 \cdot 6 = 30$ . Both of the factors, 10 and 6, are whole numbers.

**compose** Compose means “put together.” We use the word *compose* to describe putting more than one figure together to make a new shape.



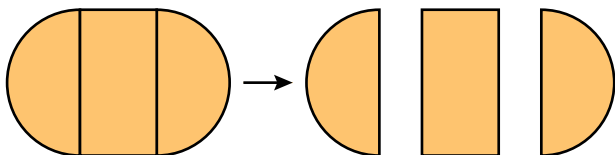
**coordinate plane** The coordinate plane is a system for telling where points are. For example, point *R* is located at (3, 2) on the coordinate plane, because it is three units to the right and two units up.



**cubed** We use the word *cubed* to mean “to the third power.” This is because a cube with side length  $s$  has a volume of  $s \cdot s \cdot s$ , or  $s^3$ .

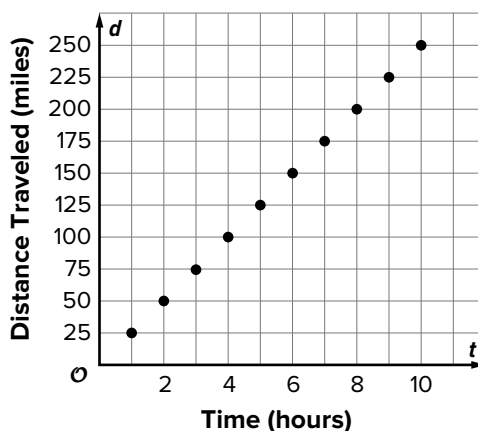
## D

**decompose** Decompose means “take apart.” We use the word *decompose* to describe taking a figure apart to make more than one new shape.



**dependent variable** The dependent variable is the result of a calculation.

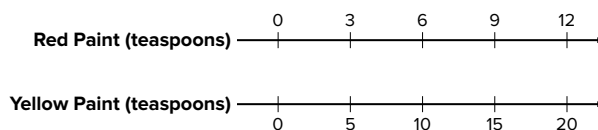
For example, a boat travels at a constant speed of 25 miles per hour. The equation  $d = 25t$  describes the relationship between the boat’s distance and time. The dependent variable is the distance traveled, because  $d$  is the result of multiplying 25 by  $t$ .



**distribution** The distribution tells how many times each value occurs in a data set. For example, in the data set blue, blue, green, blue, orange, the distribution is 3 blues, 1 green, and 1 orange.

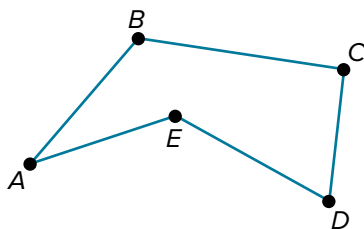
**dot plot** A dot plot is a way to represent data on a number line. Each time a value appears in the data set, we put another dot above that number on the number line.

**double number line diagram** A double number line diagram uses a pair of parallel number lines to represent equivalent ratios. The locations of the tick marks match on both number lines. The tick marks labeled 0 line up, but the other numbers are usually different.



## E

**edge** Each straight side of a polygon is called an edge. For example, the edges of this polygon are segments  $AB$ ,  $BC$ ,  $CD$ ,  $DE$ , and  $EA$ .



**equivalent expressions** Equivalent expressions are always equal to each other. If the expressions have variables, they are equal whenever the same value is used for the variable in each expression.

**equivalent ratios** Two ratios are equivalent if you can multiply each of the numbers in the first ratio by the same factor to get the numbers in the second ratio.

For example,  $8 : 6$  is equivalent to  $4 : 3$ , because

$$8 \cdot \frac{1}{2} = 4 \text{ and } 6 \cdot \frac{1}{2} = 3.$$

**exponent** In expressions like  $5^3$  and  $8^2$ , the 3 and the 2 are called exponents. They tell you how many factors to multiply. For example,  $5^3 = 5 \cdot 5 \cdot 5$ , and  $8^2 = 8 \cdot 8$ .

## F

**face** Each flat side of a polyhedron is called a face. For example, a cube has 6 faces, and they are all squares.

**frequency** The frequency of a data value is how many times it occurs in the data set.

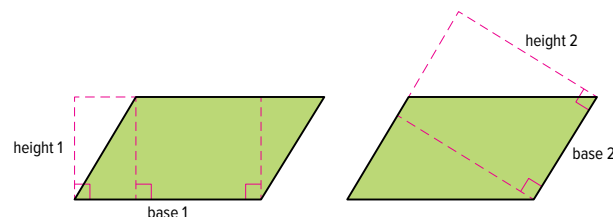
## G

**greatest common factor** The greatest common factor of two numbers is the largest number that divides evenly into both numbers. Sometimes we call this the GCF. For example, 15 is the greatest common factor of 45 and 60.

## H

**height (of a parallelogram or triangle)** The height is the shortest distance from the base of the shape to the opposite side (for a parallelogram) or opposite vertex (for a triangle).

We can show the height in more than one place, but it will always be perpendicular to the chosen base.

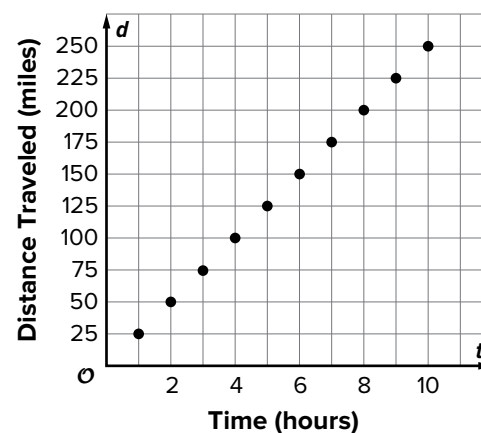


**histogram** A histogram is a way to represent data on a number line. Data values are grouped by ranges. The height of the bar shows how many data values are in that group.

## I

**independent variable** The independent variable is used to calculate the value of another variable.

For example, a boat travels at a constant speed of 25 miles per hour. The equation  $d = 25t$  describes the relationship between the boat's distance and time. The independent variable is time, because  $t$  is multiplied by 25 to get  $d$ .



**interquartile range (IQR)** The interquartile range is one way to measure how spread out a data set is. We sometimes call this the IQR. To find the interquartile range we subtract the first quartile from the third quartile.

## L

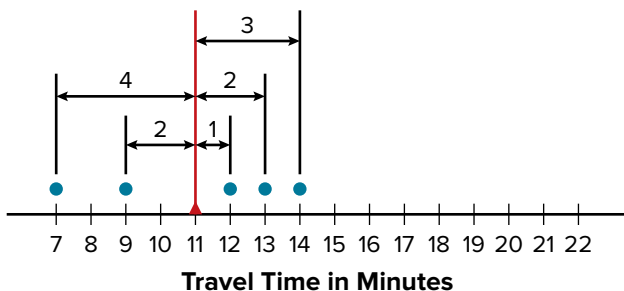
**least common multiple** The least common multiple of two numbers is the smallest product you can get by multiplying each of the two numbers by some whole number. Sometimes we call this the LCM. For example, 30 is the least common multiple of 6 and 10.

**long division** Long division is a way to show the steps for dividing numbers in decimal form. It finds the quotient one digit at a time, from left to right. For example, here is the long division for  $57 \div 4$ .

$$\begin{array}{r} 14.25 \\ 4 \overline{)57.00} \\ \underline{-4} \phantom{00} \\ 17 \phantom{00} \\ \underline{-16} \phantom{00} \\ 10 \phantom{00} \\ \underline{-8} \phantom{00} \\ 20 \phantom{00} \\ \underline{-20} \phantom{00} \\ 0 \end{array}$$

## M

**mean** The mean is one way to measure the center of a data set. We can think of it as a balance point. For example, for the data set 7, 9, 12, 13, 14, the mean is 11.



**mean absolute deviation (MAD)** The mean absolute deviation is one way to measure how spread out a data set is. Sometimes we call this the MAD. For example, for the data set 7, 9, 12, 13, 14, the MAD is 2.4. This tells us that these travel times are typically 2.4 minutes away from the mean, which is 11.

**measure of center** A measure of center is a value that seems typical for a data distribution.

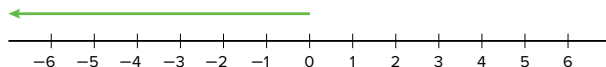
**median** The median is one way to measure the center of a data set. It is the middle number when the data set is listed in order.

**meters per second** Meters per second is a unit for measuring speed. It tells how many meters an object goes in one second.

For example, a person walking 3 meters per second is going faster than another person walking 2 meters per second.

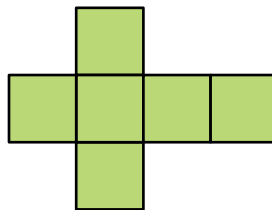
## N

**negative number** A negative number is a number that is less than zero. On a horizontal number line, negative numbers are usually shown to the left of 0.



**net** A net is a two-dimensional figure that can be folded to make a polyhedron.

Here is a net for a cube.

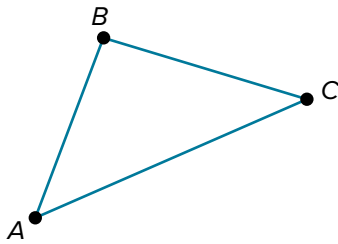


**numerical data** A set of numerical data has values that are numbers.

0

**opposite** Two numbers are opposites if they are the same distance from 0 and on different sides of the number line.

**opposite vertex** For each side of a triangle, there is one vertex that is not on that side. This is the opposite vertex. For example point A is the opposite vertex to side BC.

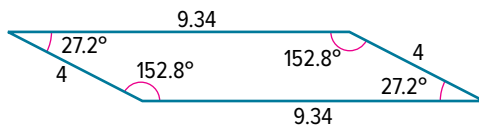
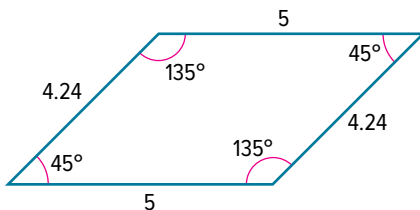


P

**pace** Pace is one way to describe how fast something is moving. Pace tells how much time it takes the object to travel a certain distance.

**parallelogram** A parallelogram is a type of quadrilateral that has two pairs of parallel sides.

Here are two examples of parallelograms.



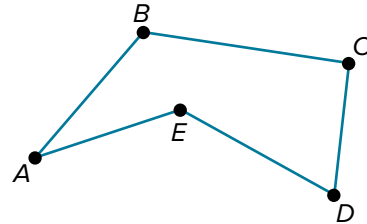
**per** The word *per* means “for each.” For example, if the price is \$5 per ticket, that means you will pay \$5 for *each* ticket. Buying 4 tickets would cost \$20, because  $4 \cdot 5 = 20$ .

**percent** The word *percent* means “for each 100.” The symbol for percent is %.

**percentage** A percentage is a rate per 100.

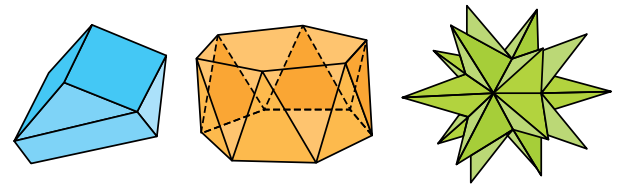
**polygon** A polygon is a closed, two-dimensional shape with straight sides that do not cross each other.

Figure ABCDE is an example of a polygon.

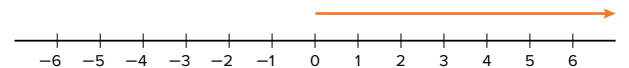


**polyhedron (polyhedra)** A polyhedron is a closed, three-dimensional shape with flat sides. When we have more than one polyhedron, we call them polyhedra.

Here are some drawings of polyhedra.

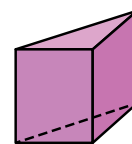


**positive number** A positive number is a number that is greater than zero. On a horizontal number line, positive numbers are usually shown to the right of 0.

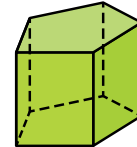


**prism** A prism is a type of polyhedron that has two bases that are identical copies of each other. The bases are connected by rectangles or parallelograms.

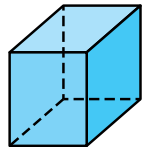
Here are some drawings of some prisms.



Triangular Prism



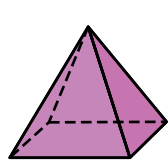
Pentagonal Prism



Rectangular Prism

**pyramid** A pyramid is a type of polyhedron that has one base. All the other faces are triangles, and they all meet at a single vertex

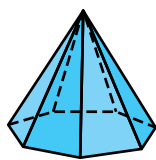
Here are some drawings of pyramids.



Rectangular Pyramid



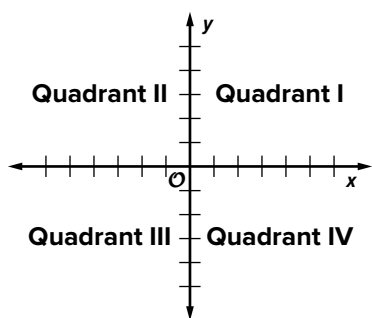
Hexagonal Pyramid



Heptagonal Pyramid

## Q

**quadrant** The coordinate plane is divided into 4 regions called quadrants. The quadrants are numbered using Roman numerals, starting in the top right corner.



**quadrilateral** A quadrilateral is a type of polygon that has 4 sides. A rectangle is an example of a quadrilateral. A pentagon is not a quadrilateral, because it has 5 sides.

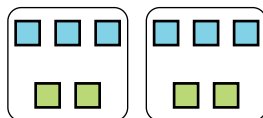
**quartile** Quartiles are the numbers that divide a data set into four sections that each have the same number of values.

## R

**range** The range is the distance between the smallest and largest values in a data set. For example, for the data set 3, 5, 6, 8, 11, 12, the range is 9, because  $12 - 3 = 9$ .

**ratio** A ratio is an association between two or more quantities.

For example, the ratio 3 : 2 could describe a recipe that uses 3 cups of flour for every 2 eggs, or a boat that moves 3 meters every 2 seconds. One way to represent the ratio 3 : 2 is with a diagram that has 3 blue squares for every 2 green squares.



**rational number** A rational number is a fraction or the opposite of a fraction.

For example, 8 and -8 are rational numbers because they can be written as  $\frac{8}{1}$  and  $-\frac{8}{1}$ .

Also, 0.75 and -0.75 are rational numbers because they can be written as  $\frac{75}{100}$  and  $-\frac{75}{100}$ .

**reciprocal** Dividing 1 by a number gives the reciprocal of that number. For example, the reciprocal of 12 is  $\frac{1}{12}$ , and the reciprocal of  $\frac{2}{5}$  is  $\frac{5}{2}$ .

**region** A region is the space inside of a shape. Some examples of two-dimensional regions are inside a circle or inside a polygon. Some examples of three-dimensional regions are the inside of a cube or the inside of a sphere.

## S

**same rate** We use the words *same rate* to describe two situations that have equivalent ratios.

For example, a sink is filling with water at a rate of 2 gallons per minute. If a tub is also filling with water at a rate of 2 gallons per minute, then the sink and the tub are filling at the same rate.

**sign** The sign of any number other than 0 is either positive or negative.

**solution to an equation** A solution to an equation is a number that can be used in place of the variable to make the equation true.

**solution to an inequality** A solution to an inequality is a number that can be used in place of the variable to make the inequality true.

**speed** Speed is one way to describe how fast something is moving. Speed tells how much distance the object travels in a certain amount of time.

**spread** The spread of a set of numerical data tells how far apart the values are.

**squared** We use the word *squared* to mean “to the second power.” This is because a square with side length  $s$  has an area of  $s \cdot s$ , or  $s^2$ .

**statistical question** A statistical question can be answered by collecting data that has variability. Here are some examples of statistical questions:

- Who is the most popular musical artist at your school?
- When do students in your class typically eat dinner?
- Which classroom in your school has the most books?

**surface area** The surface area of a polyhedron is the number of square units that covers all the faces of the polyhedron, without any gaps or overlaps.

For example, if the faces of a cube each have an area of  $9 \text{ cm}^2$ , then the surface area of the cube is  $6 \cdot 9$ , or  $54 \text{ cm}^2$ .

## T

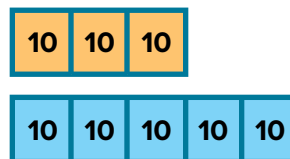
**table** A table organizes information into horizontal rows and vertical columns. The first row or column usually tells what the numbers represent.

For example, here is a table showing the tail lengths of three different pets. This table has four rows and two columns.

Pet	Tail Length (inches)
Dog	22
Cat	12
Mouse	2

**tape diagram** A tape diagram is a group of rectangles put together to represent a relationship between quantities.

For example, this tape diagram shows a ratio of 30 gallons of yellow paint to 50 gallons of blue paint. If each rectangle were labeled 5, instead of 10, then the same picture could represent the equivalent ratio of 15 gallons of yellow paint to 25 gallons of blue paint.



**term** A term is a part of an expression. It can be a single number, a variable, or a number and a variable that are multiplied together. For example, the expression  $5x + 18$  has two terms. The first term is  $5x$  and the second term is 18.

## U

**unit price** The unit price is the cost for one item or for one unit of measure. For example, if 10 feet of chain link fencing cost \$150, then the unit price is  $150 \div 10$ , or \$15 per foot.

**unit rate** A unit rate is a rate per 1.

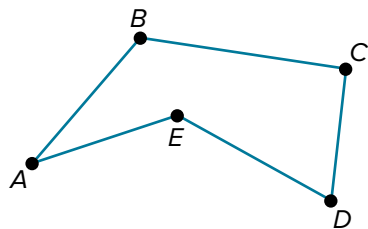
## V

**variability** Variability means having different values.

**variable** A variable is a letter that represents a number. You can choose different numbers for the value of the variable.

**vertex (vertices)** A vertex is a point where two or more edges meet. When we have more than one vertex, we call them vertices.

The vertices in this polygon are labeled *A*, *B*, *C*, *D*, and *E*.



**volume** Volume is the number of cubic units that fill a three-dimensional region, without any gaps or overlaps.

For example, the volume of this rectangular prism is  $60 \text{ units}^3$ , because it is composed of 3 layers that are each  $20 \text{ units}^3$ .

